Sam Watkins

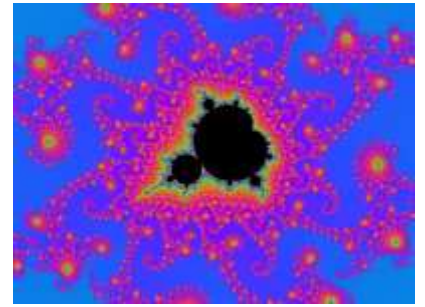## Skills

- artificial intelligence, applied to real-world problems
- enthusiasm, innovation, and careful attention to detail
- rapid development, troubleshooting and debugging
- 20+ years of professional programming: Python, C, JavaScript, Perl, Java, C++, Shell
- Linux / UNIX devops, networking, tools, data science, AWS, GCP
- full stack web app and database development: Apache, NGINX, PostgreSQL, Supabase
- math, physics, modular design: "Simplicity, Clarity, Generality!", the UNIX philosophy
- SDL, OpenGL, 2D and 3D graphics, image and video processing, audio and music synthesis
- I enjoy teaching, tutoring, mentoring for programming, math, and physics

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Work History

2023:	Self employed at **Allemande AI**, offering open-source AI tools, apps, and consulting.
2021-2022:	Freelance Software Developer with **Toptal**, a growing network of top talent in the world.
2021-2022:	Software Developer with **ServiceRocket** and **Meta** aka **Facebook**.
2021:	Software Developer with **Ribbon Home**, helping to make home ownership achievable.
2021:	Software Developer with **Tekt Industries**, an award-winning IoT electronics company.
2020-2021:	Online Tutor for math and programming.
2010-2019:	Analyst Programmer at **Linfox Armaguard**, Australia's leader in currency management.
2007:	Software Developer at **Schoolsnet**, a service provider for Australian schools.
2003-2004:	Software Developer at **FastMail**, an innovative email provider.
2000-2002:	Software Developer at **Schoolsnet**, a service provider for Australian schools.

Education

2021-2023:	Practical Deep Learning for Coders, parts 1 and 2 with fast.ai.
	Walk with fastai revisited, with Zachary Meuller
1998-1999:	Bachelor of Applied Science (Computer Science and Software Engineering) at **Swinburne University**.
1996:	Bachelor of Music at **Melbourne University**
1993-1994:	VCE at **Luther College**, Croydon
1993:	International Mathematical Olympiad, Australian Team Member (reserve)
1989-1993:	Mathematical Olympiad enrichment programme
1989-1992:	**Melbourne Grammar School**, South Yarra
1982-1988:	**Chum Creek Primary School**, Healesville

Interests

family, music, reading, Aikido, rock climbing, ice skating, cycling, hiking;
AI, game development, digital music, free software, Japanese language;
programming languages, relational graph programming, flow-based programming;
digital graphics, math, fractals, video games, fine art